

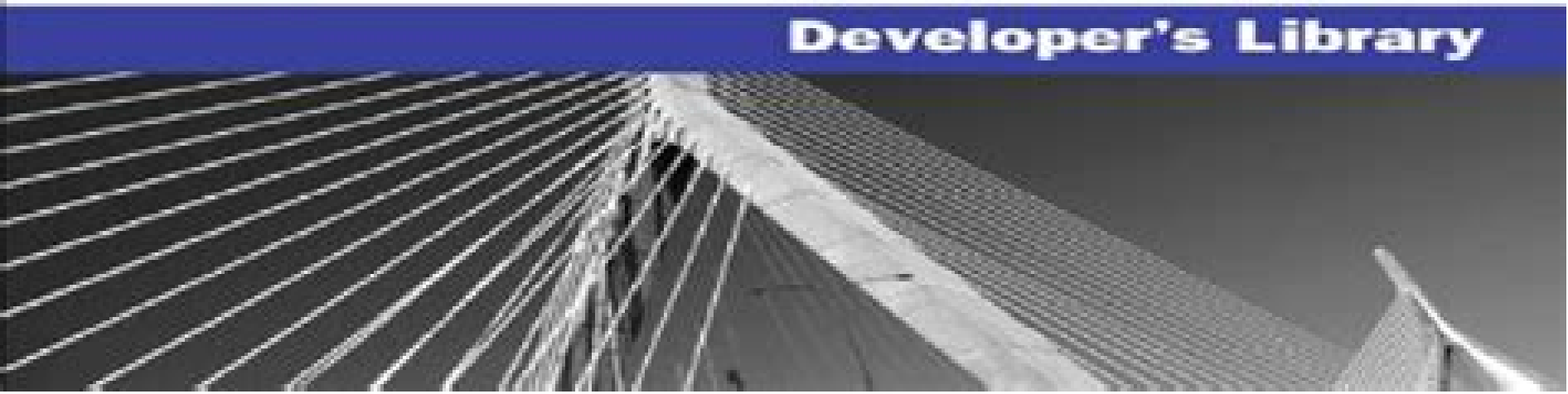
Stephen Prata

New
C++11
Coverage

C++ Primer Plus

Sixth Edition

Developer's Library



C Primer Plus Developers Library

Stephen G. Kochan



C Primer Plus Developers Library:

C Primer Plus Stephen Prata, 2013-11-25 C Primer Plus is a carefully tested well crafted and complete tutorial on a subject core to programmers and developers This computer science classic teaches principles of programming including structured code and top down design Author and educator Stephen Prata has created an introduction to C that is instructive clear and insightful Fundamental programming concepts are explained along with details of the C language Many short practical examples illustrate just one or two concepts at a time encouraging readers to master new topics by immediately putting them to use Review questions and programming exercises at the end of each chapter bring out the most critical pieces of information and help readers understand and digest the most difficult concepts A friendly and easy to use self study guide this book is appropriate for serious students of programming as well as developers proficient in other languages with a desire to better understand the fundamentals of this core language The sixth edition of this book has been updated and expanded to cover the latest developments in C as well as to take a detailed look at the new C11 standard In C Primer Plus you ll find depth breadth and a variety of teaching techniques and tools to enhance your learning Complete integrated discussion of both C language fundamentals and additional features Clear guidance about when and why to use different parts of the language Hands on learning with concise and simple examples that develop your understanding of a concept or two at a time Hundreds of practical sample programs Review questions and programming exercises at the end of each chapter to test your understanding Coverage of generic C to give you the greatest flexibility

C++ Primer Plus Stephen Prata, 2011-10-18 C Primer Plus Sixth Edition New C 11 Coverage C Primer Plus is a carefully crafted complete tutorial on one of the most significant and widely used programming languages today An accessible and easy to use self study guide this book is appropriate for both serious students of programming as well as developers already proficient in other languages The sixth edition of C Primer Plus has been updated and expanded to cover the latest developments in C including a detailed look at the new C 11 standard Author and educator Stephen Prata has created an introduction to C that is instructive clear and insightful Fundamental programming concepts are explained along with details of the C language Many short practical examples illustrate just one or two concepts at a time encouraging readers to master new topics by immediately putting them to use Review questions and programming exercises at the end of each chapter help readers zero in on the most critical information and digest the most difficult concepts In C Primer Plus you ll find depth breadth and a variety of teaching techniques and tools to enhance your learning A new detailed chapter on the changes and additional capabilities introduced in the C 11 standard Complete integrated discussion of both basic C language and additional C features Clear guidance about when and why to use a feature Hands on learning with concise and simple examples that develop your understanding a concept or two at a time Hundreds of practical sample programs Review questions and programming exercises at the end of each chapter to test your understanding Coverage of generic C gives you the greatest possible flexibility Teaches the ISO

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C Primer Plus (6th Edition) (Developer's Library) George L. Moss, 2015-08-12 Thought provoking and accessible in approach this updated and expanded second edition of the C Primer Plus 6th Edition Developer s Library provides a user friendly introduction to the subject Taking a clear structural framework it guides the reader through the subject s core elements A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts This succinct and enlightening overview is a required reading for advanced graduate level students We hope you find this book useful in shaping your future career Feel free to send us your enquiries related to our publications to info@risepress.pw Rise Press

C Primer Plus Stephen Prata, 2014 Explains fundamental programming concepts including structured code and top down design

C# Primer Plus Klaus Michelsen, 2002 C Primer Plus teaches the C programming language and relevant parts of the NET platform from the ground up walking you through the basics of object oriented programming important programming techniques and problem solving while providing a thorough coverage of C s essential elements such as classes objects data types loops branching statements arrays and namespaces In early chapters guided tours take you sightseeing to the main attractions of C and provide a fast learning path that enables you to quickly write simple C programs Your initial programming skills are then gradually expanded through the many examples case studies illustrations review questions and programming exercises to include powerful concepts like inheritance polymorphism interfaces and exception handling along with C s most innovative features such as properties indexers delegates and events With C Primer Plus s dual emphasis on C as well as fundamental programming techniques this friendly tutorial will soon make you a proficient C programmer building Windows applications on the NET platform

Turbo C Developer's Library Edward R. Rought, Thomas D. Hoops, 1988 If you create programs you have been faced with the frustrations and perplexities of designing intelligent routines for developing professional software This book provides insight into these problems and a comprehensive set of sophisticated routines to enhance your abilities as a Turbo C developer This guide presents over 120 routines and the library has been designed and written by developers and tested in commercial professional applications

[Shell Programming in Unix, Linux and OS X](#) Stephen G.

Kochan,Patrick Wood,2016-08-30 Shell Programming in Unix Linux and OS X is a thoroughly updated revision of Kochan and Wood s classic Unix Shell Programming tutorial Following the methodology of the original text the book focuses on the POSIX standard shell and teaches you how to develop programs in this useful programming environment taking full advantage of the underlying power of Unix and Unix like operating systems After a quick review of Unix utilities the book s authors take you step by step through the process of building shell scripts debugging them and understanding how they work within the shell s environment All major features of the shell are covered and the large number of practical examples make it easy for you to build shell scripts for your particular applications The book also describes the major features of the Korn and Bash shells Learn how to Take advantage of the many utilities provided in the Unix system Write powerful shell scripts Use the shell s built in decision making and looping constructs Use the shell s powerful quoting mechanisms Make the most of the shell s built in history and command editing capabilities Use regular expressions with Unix commands Take advantage of the special features of the Korn and Bash shells Identify the major differences between versions of the shell language Customize the way your Unix system responds to you Set up your shell environment Make use of functions Debug scripts Contents at a Glance 1 A Quick Review of the Basics 2 What Is the Shell 3 Tools of the Trade 4 And Away We Go 5 Can I Quote You on That 6 Passing Arguments 7 Decisions Decisions 8 Round and Round She Goes 9 Reading and Printing Data 10 Your Environment 11 More on Parameters 12 Loose Ends 13 Rolo Revisited 14 Interactive and Nonstandard Shell Features A Shell Summary B For More Information

An Introduction to Real-Time Computing for Mechanical Engineers Rico A. R. Picone,Joseph L. Garbini,Cameron N. Devine,2024-09-03 A comprehensive introduction to real time computing for mechanical engineers and engineering students that integrates theory and application There are many textbooks that cover real time computing but none designed specifically for mechanical engineering curricula Filling this gap Rico Picone Joseph Garbini and Cameron Devine provide mechanical engineers and engineering students with a comprehensive introduction to real time computing that integrates theory and application The book presents the key ideas required to realize mechatronic systems that include real time computers as functional components Learning is organized around a sequence of nine hands on laboratory exercises Topics include scheduling interrupts timing real time operating systems computer hardware C programming device drivers algorithms digital electronics communication amplifiers encoders finite state machines discrete dynamic systems and digital feedback control Leading readers through the process of designing and implementing real time systems while applying the architecture and resources of a modern real time development environment this text provides an essential foundation that can be implemented and extended throughout an engineering career The first real time computing textbook designed for mechanical engineers Offers hands on instruction in the design and programming of real time mechatronic systems Introduces fundamental computing and programing topics Includes detailed coverage of user interaction real time program organization timing control and interface hardware Ideal for advanced undergraduate and first year graduate

students as well as for self study

C Plus Plus Primer Stanley B. Lippman, Josée Lajoie, Barbara E. Moo, 2005 This popular tutorial introduction to standard C has been completely updated reorganized and rewritten to help programmers learn the language faster and use it in a more modern effective way Just as C has evolved since the last edition so has the authors approach to teaching it They now introduce C standard library from the beginning giving readers the means to write useful programs without first having to master every language detail Highlighting today's best practices they show how to write programs that are safe can be built quickly and yet offer outstanding performance Examples that take advantage of the library and explain the features of C also show how to make the best use of the language As in its previous editions the book's authoritative discussion of fundamental C concepts and techniques makes it a valuable resource even for more experienced programmers

BOOK JACKET

Programming in Objective-C Stephen G. Kochan, 2012 Presents an introduction to Objective C covering such topics as classes and objects data types program looping inheritance polymorphism variables memory management and archiving

C Programming in One Hour a Day, Sams Teach Yourself Bradley L. Jones, Peter Aitken, Dean Miller, 2013-10-07 Sams Teach Yourself C Programming in One Hour a Day Seventh Edition is the newest version of the worldwide best seller Sams Teach Yourself C in 21 Days Fully revised for the new C11 standard and libraries it now emphasizes platform independent C programming using free open source C compilers This edition strengthens its focus on C programming fundamentals and adds new material on popular C based object oriented programming languages such as Objective C Filled with carefully explained code clear syntax examples and well crafted exercises this is the broadest and deepest introductory C tutorial available It's ideal for anyone who's serious about truly mastering C including thousands of developers who want to leverage its speed and performance in modern mobile and gaming apps Friendly and accessible it delivers step by step hands on experience that starts with simple tasks and gradually builds to professional quality techniques Each lesson is designed to be completed in hour or less introducing and clearly explaining essential concepts providing practical examples and encouraging you to build simple programs on your own Coverage includes Understanding C program components and structure Mastering essential C syntax and program control Using core language features including numeric arrays pointers characters strings structures and variable scope Interacting with the screen printer and keyboard Using functions and exploring the C Function Library Working with memory and the compiler Contents at a Glance

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PHP and MySQL Web Development Luke Welling, Laura Thomson, 2016-09-27 PHP and MySQL Web Development Fifth Edition The definitive guide to building database driven Web applications with PHP and MySQL PHP and MySQL are popular open source technologies that are ideal for quickly developing database driven Web applications PHP is a powerful scripting language designed to enable developers to create highly featured Web applications quickly and MySQL is a fast reliable database that integrates well with PHP and is suited for dynamic Internet based applications PHP and MySQL Web Development shows how to use these tools together to produce effective interactive Web applications It clearly describes the basics of the PHP language explains how to set up and work with a MySQL database and then shows how to use PHP to interact with the database and the server This practical hands on book consistently focuses on real world applications even in the introductory chapters The authors cover important aspects of security and authentication as they relate to building a real world website and show you how to implement these aspects in PHP and MySQL They also introduce you to the integration of front end and back end technologies by using JavaScript in your application development The final part of this book describes how to approach real world projects and takes the reader through the design planning and building of several projects including User authentication and personalization Web based email Social media integration Shopping cart The fifth edition of PHP and MySQL Web Development has been thoroughly updated revised and expanded to cover developments in PHP through versions 5 6 and 7 as well as features introduced in recent stable releases of MySQL Free Access to Web Edition Purchase of this book in any format electronic or print includes free access to the corresponding Web Edition which provides several special features The complete text of the book online Exercises and interactive quizzes to test your understanding of the material Bonus chapters not included in the print or e book editions Updates and corrections as they become available The Web Edition can be viewed on all types of computers and mobile devices with any modern web browser that supports HTML5 Contents at a Glance Part I Using PHP 1 PHP Crash Course 2 Storing and Retrieving Data 3 Using Arrays 4 String Manipulation and Regular Expressions 5 Reusing Code and Writing Functions 6 Object Oriented PHP 7 Error and Exception Handling Part II Using MySQL 8 Designing Your Web Database 9 Creating Your Web Database 10 Working with Your MySQL Database 11 Accessing Your MySQL Database from the Web with PHP 12 Advanced MySQL Administration 13 Advanced MySQL Programming Part III Web Application Security 14 Web Application Security Risks 15 Building a Secure Web Application 16 Implementing Authentication Methods with PHP Part IV Advanced PHP Techniques 17 Interacting with the File System and the Server 18 Using Network and Protocol Functions 19 Managing the Date and Time 20 Internationalization and Localization 21 Generating Images 22 Using Session Control in PHP 23 Integrating JavaScript and PHP 24 Other Useful Features Part V Building Practical PHP and MySQL Projects 25 Using PHP and MySQL for Large

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Programming in C Stephen G. Kochan, 2015 Introduces the C programming language covering such topics as language fundamentals variables data types arithmetic expressions program looping functions and arrays with complete C programs to illustrate each new concept discussed

The Waite Group's New C Primer Plus Mitchell Waite, Stephen Prata, 1990

Sams Teach Yourself C Programming in One Hour a Day Bradley Jones, Peter G. Aitken, Dean Miller, 2013 Sams Teach Yourself C Programming in One Hour a Day Seventh Edition is the newest version of the worldwide best seller Sams Teach Yourself C in 21 Days Fully revised for the new C11 standard and libraries it now emphasizes platform independent C programming using free open source C compilers This edition strengthens its focus on C programming fundamentals and adds new material on popular C based object oriented programming languages such as Objective C Filled with carefully explained code clear syntax examples and well crafted exercises this is the broadest and deepest introductory C tutorial available It s ideal for anyone who s serious about truly mastering C including thousands of developers who want to leverage its speed and performance in modern mobile and gaming apps Friendly and accessible it delivers step by step hands on experience that starts with simple tasks and gradually builds to professional quality techniques Each lesson is designed to be completed in hour or less introducing and clearly explaining essential concepts providing practical examples and encouraging you to build simple programs on your own Coverage includes Understanding C program components and structure Mastering essential C syntax and program control Using core language features including numeric arrays pointers characters strings structures and variable scope Interacting with the screen printer and keyboard Using functions and exploring the C Function Library Working with memory and the compiler Contents at a Glance

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C Primer Plus Stephen Arata, Kathleen Prata, 2001-09 C Primer Plus is a conversational style book aimed at those new to C programming A friendly and easy to use self study guide this book will be appropriate for serious students of programming

as well as developers proficient in other languages with a desire to better understand the fundamentals of this core language. As with all the editions, author Stephen Prata's aim has been to create an introduction to C that is instructive, clear, and helpful. Programming concepts are explained along with details of the C language; the book does not assume that you are a professional programmer. Many short, easily typed examples illustrate just one or two concepts at a time, since learning by doing is one of the most effective ways to master new information. Finally, review questions and programming exercises at the end of each chapter punctuate the most critical information and help readers digest the most difficult concepts. The text has been updated to accommodate the emergence of a new standard for C: C99.

Node.js, MongoDB and AngularJS Web Development Brad Dayley, 2014. Annotation: Node.js, MongoDB, and AngularJS are three new web development technologies that together provide an easy-to-implement, fully integrated web development stack. Node.js is a leading server-side programming environment; MongoDB is the most popular NoSQL database; and AngularJS is quickly becoming the leading framework for MVC-based front-end development. Together, they allow web programmers to create high-performance sites and applications built completely in JavaScript, from server to client. Node.js, MongoDB, and AngularJS Web Development is a complete guide for web programmers who want to integrate these three technologies into full working solutions. It begins with concise, crystal-clear tutorials on each of the three technologies and then quickly moves on to building several common web applications. Readers will learn how to use Node.js and MongoDB to build more scalable, high-performance sites; how to leverage AngularJS's innovative MVC approach to structure more effective pages and applications; and how to use all three together to deliver outstanding next-generation Web solutions. Implement a highly scalable and dynamic web server using Node.js and Express; build server-side web services in JavaScript; implement a MongoDB data store for your web applications; access and interact with MongoDB from Node.js JavaScript code; define static and dynamic web routes and implement server-side scripts to support them; implement Express in Node.js; create Jade templates; define your own custom AngularJS directives that extend the HTML language; implement client-side services that can interact with the Node.js web server; build dynamic browser views that provide rich user interaction; add authenticated user accounts to your web applications; add nested comment components to your web pages; build an end-to-end shopping cart. Contents at a Glance. Part I: Getting Started. 1. Introducing the Node.js to AngularJS Stack. 2. JavaScript Primer. Part II: Learning Node.js. 3. Getting Started with Node.js. 4. Using Events, Listeners, Timers, and Callbacks in Node.js. 5. Handling Data I/O in Node.js. 6. Accessing the File System from Node.js. 7. Implementing HTTP Services in Node.js. 8. Implementing Socket Services in Node.js. 9. Scaling Applications Using Multiple Processors in Node.js. 10. Using Additional Node.js Modules. Part III: Learning MongoDB. 11. Understanding NoSQL and MongoDB. 12. Getting Started with MongoDB. 13. Getting Started with MongoDB and Node.js. 14. Manipulating MongoDB Documents from Node.js. 15. Accessing MongoDB Documents from Node.js. 16. Using Mongoose for

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