Iris Reinhartz-Berger · Arnon Sturm
Tony Clark · Sholom Cohen
Jorn Bettin *Editors*

Domain Engineering

Product Lines,
Languages, and
Conceptual Models

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Domain Engineering Product Lines Languages And Conceptual Models

Didier Musso

Domain Engineering Product Lines Languages And Conceptual Models:

Domain Engineering Iris Reinhartz-Berger,Arnon Sturm,Tony Clark,Sholom Cohen,Jorn Bettin,2013-08-13 Domain engineering is a set of activities intended to develop maintain and manage the creation and evolution of an area of knowledge suitable for processing by a range of software systems It is of considerable practical significance as it provides methods and techniques that help reduce time to market development costs and project risks on one hand and helps improve system quality and performance on a consistent basis on the other In this book the editors present a collection of invited chapters from various fields related to domain engineering The individual chapters present state of the art research and are organized in three parts The first part focuses on results that deal with domain engineering in software product lines The second part describes how domain specific languages are used to support the construction and deployment of domains Finally the third part presents contributions dealing with domain engineering within the field of conceptual modeling All chapters utilize a similar terminology which will help readers to understand and relate to the chapters content The book will be especially rewarding for researchers and students of software engineering methodologies in general and of domain engineering and its related fields in particular as it contains the most comprehensive and up to date information on this topic   Model and Data Engineering Ladjel Bellatreche,Yannis Manolopoulos,2015-09-28 This book constitutes the refereed proceedings of the 5th International Conference on Model and Data Engineering MEDI 2015 held in Rhodes Greece in September 2015 The 18 full papers and 9 short papers presented together with 2 invited talks were carefully reviewed and selected from 55 submissions The papers are organized in topical sections such as modeling and meta modeling ontology based modeling reasoning and reuse event B and modeling languages context modeling and model transformation data mining query processing modeling activities and inference prediction and recommendation requirement and systems engineering   **Conceptual Modeling** João Paulo A. Almeida,José Borbinha,Giancarlo Guizzardi,Sebastian Link,Jelena Zdravkovic,2023-10-28 This book constitutes the refereed proceedings of the 42nd International Conference on Conceptual Modeling ER 2023 held in Lisbon Portugal during November 6 9 2023 The 21 full papers were carefully reviewed and selected from 121 submissions Additionally the book contains 4 keynote speeches and 3 tutorials and one invited paper corresponding to one of the keynote speeches The papers cover a broad spectrum of classical and modern topics on conceptual modeling including research and practice in the theories of concepts and ontologies techniques for transforming conceptual models into effective implementations and methods and tools for developing and communicating conceptual models   Conceptual Modeling Paul Johannesson,Mong Li Lee,Stephen W. Liddle,Andreas L. Opdahl,Óscar Pastor López,2015-10-09 This book constitutes the refereed proceedings of the 34th International Conference on Conceptual Modeling ER 2015 held in Stockholm Sweden in October 2015 The 26 full and 19 short papers presented were carefully reviewed and selected from 131 submissions The papers are organized in topical sections on business process and goal models ontology based models and ontology patterns constraints normalization

interoperability and integration collaborative modeling variability and uncertainty modeling modeling and visualization of user generated content schema discovery and evolution process and text mining domain based modeling data models and semantics and applications of conceptual modeling **Model-Driven Engineering Languages and Systems** Ana Moreira,Bernhard Schätz,Jeff Gray,Antonio Vallecillo,Peter Clarke,2013-09-20 This book constitutes the refereed proceedings of the 16th International Conference on Model Driven Engineering Languages and Systems MODELS 2013 held in Miami FL USA in September October 2013 The 47 full papers presented in this volume were carefully reviewed and selected from a total of 180 submissions They are organized in topical sections named tool support dependability comprehensibility testing evolution verification product lines semantics domain specific modeling languages models RT design and architecture model transformation model analysis and system synthesis *Automotive Systems and Software Engineering* Yanja Dajsuren,Mark van den Brand,2019-07-17 This book presents the state of the art challenges and future trends in automotive software engineering The amount of automotive software has grown from just a few lines of code in the 1970s to millions of lines in today s cars And this trend seems destined to continue in the years to come considering all the innovations in electric hybrid autonomous and connected cars Yet there are also concerns related to onboard software such as security robustness and trust This book covers all essential aspects of the field After a general introduction to the topic it addresses automotive software development automotive software reuse E E architectures and safety C ITS and security and future trends The specific topics discussed include requirements engineering for embedded software systems tools and methods used in the automotive industry software product lines architectural frameworks various related ISO standards functional safety and safetycases cooperative intelligent transportation systems autonomous vehicles and security and privacy issues The intended audience includes researchers from academia who want to learn what the fundamental challenges are and how they are being tackled in the industry and practitioners looking for cutting edge academic findings Although the book is not written as lecture notes it can also be used in advanced master s level courses on software and system engineering The book also includes a number of case studies that can be used for student projects Handbook of Re-Engineering Software Intensive Systems into Software Product Lines Roberto E. Lopez-Herrejon,Jabier Martinez,Wesley Klewerton Guez Assunção,Tewfik Ziadi,Mathieu Acher,Silvia Vergilio,2022-11-22 This handbook distils the wealth of expertise and knowledge from a large community of researchers and industrial practitioners in Software Product Lines SPLs gained through extensive and rigorous theoretical empirical and applied research It is a timely compilation of well established and cutting edge approaches that can be leveraged by those facing the prevailing and daunting challenge of re engineering their systems into SPLs The selection of chapters provides readers with a wide and diverse perspective that reflects the complementary and varied expertise of the chapter authors This perspective covers the re engineering processes from planning to execution SPLs are families of systems that share common assets allowing a disciplined software reuse The adoption of SPL practices has shown to enable

significant technical and economic benefits for the companies that employ them However successful SPLs rarely start from scratch but instead they usually start from a set of existing systems that must undergo well defined re engineering processes to unleash new levels of productivity and competitiveness Practitioners will benefit from the lessons learned by the community captured in the array of methodological and technological alternatives presented in the chapters of the handbook and will gain the confidence for undertaking their own re engineering challenges Researchers and educators will find a valuable single entry point to quickly become familiar with the state of the art on the topic and the open research opportunities including undergraduate graduate students and R D engineers who want to have a comprehensive understanding of techniques in reverse engineering and re engineering of variability rich software systems *Software Languages* Ralf Lämmel,2018-05-17 This book identifies defines and illustrates the fundamental concepts and engineering techniques relevant to applications of software languages in software development It presents software languages primarily from a software engineering perspective i e it addresses how to parse analyze transform generate format and otherwise process software artifacts in different software languages as they appear in software development To this end it covers a wide range of software languages most notably programming languages domain specific languages modeling languages exchange formats and specifically also language definition languages Further different languages are leveraged to illustrate software language engineering concepts and techniques The functional programming language Haskell dominates the book while the mainstream programming languages Python and Java are additionally used for illustration By doing this the book collects and organizes scattered knowledge from software language engineering focusing on application areas such as software analysis software reverse engineering software transformation software re engineering software composition modularity and domain specific languages It is designed as a textbook for independent study as well as for bachelor s advanced level or master s university courses in Computer Science An additional website provides complementary material for example lecture slides and videos This book is a valuable resource for anyone wanting to understand the fundamental concepts and important engineering principles underlying software languages allowing them to acquire much of the operational intelligence needed for dealing with software languages in software development practice This is an important skill set for software engineers as languages are increasingly permeating software development *On the Automated Derivation of Domain-Specific UML Profiles* Alexander Kraas,2019-07-15 **Consolidation of Customized Product Copies into Software Product Lines** Klatt, Benjamin,2016-11-10 In software development project constraints lead to customer specific variants by copying and adapting the product During this process modifications are scattered all over the code Although this is flexible and efficient in the short term a Software Product Line SPL offers better results in the long term regarding cost reduction time to market and quality attributes This book presents a novel approach named SPLevo which consolidates customized product copies into an SPL <u>Formal Ontology in Information Systems</u> B. Brodaric,F.

Neuhaus,2020-11-13 FOIS is the flagship conference of the International Association for Ontology and its Applications a non profit organization which promotes interdisciplinary research and international collaboration at the intersection of philosophical ontology linguistics logic cognitive science and computer science as well as in the applications of ontological analysis to conceptual modeling knowledge engineering knowledge management information systems development library and information science scientific research and semantic technologies in general This volume presents the 17 papers accepted for the 11th Formal Ontology in Information Systems conference FOIS 2020 These papers cover a broad range of topics and are organized into 5 groups Foundations is dedicated to the general ontological decisions providing a foundation for any ontology both from a philosophical perspective and with an emphasis on applications Social Entities is dedicated to the ontological analysis and formalization of various social entities including secrets legal theories decisions kinship and cultural heritage The papers in Intentionality and Embodiment analyze aspects of an agent s intentions beliefs and desires as well as the embodiment of functional relations The section on Parts and Wholes is dedicated to mereology as well as the mereological analysis of certain types of entities e g pluralities information entities and computer programs Lastly the papers in Methods are about ontology evaluation and use Altogether the papers reflect traditional FOIS themes with perhaps a greater emphasis on social and agent aspects and will be of interest to all those whose work involves ontology and its applications *Advanced Information Systems Engineering Workshops* Marcela Ruiz,Pnina Soffer,2023-06-12 This book constitutes the thoroughly refereed proceedings of the international workshops associated with the 35th International Conference on Advanced Information Systems Engineering CAiSE 2023 which was held in Zaragoza Spain during June 12 16 2023 The workshops included in this volume are 1st International Workshop on Hybrid Artificial Intelligence and Enterprise Modelling for Intelligent Information Systems HybridAIMS 1st Workshop on Knowledge Graphs for Semantics Driven Systems Engineering KG4SDSE Blockchain and Decentralized Governance Design for Information Systems BC4IS and DGD They reflect a broad range of topics and trends ranging from blockchain technologies via digital factories ethics and ontologies to the agile methods for business and information systems The theme of this year s CAiSE was Cyber Human Systems The 10 full papers and 9 short paper presented in this book were carefully reviewed and selected from 25 submissions System Analysis and Modeling. Languages, Methods, and Tools for Systems Engineering Ferhat Khendek,Reinhard Gotzhein,2018-10-03 This book constitutes the refereed proceedings of the 10th International Conference on System Analysis and Modeling SAM 2018 held in Copenhagen Denmark in October 2018 The 12 full papers and 2 short papers presented were carefully reviewed and selected from 24 submissions The papers describe innovations trends and experiences in modeling and analysis of complex systems using ITU T s Specification and Description Language SDL 2010 and Message Sequence Chart MSC notations as well as related system design languages including UML ASN 1 TTCN SysML and the User Requirements Notation URN This year s edition of SAM will be under the theme Languages Methods and Tools

for Systems Engineering including languages and methods standardized by the ITU T and domain specific languages Also included are software engineering technologies such as for requirements engineering software verification and validation and automated code generation **Developments and Advances in Defense and Security** Álvaro Rocha,Carlos Hernan Fajardo-Toro,José María Riola Rodríguez,2021-10-28 This book gathers the proceedings of the Multidisciplinary International Conference of Research Applied to Defense and Security MICRADS 2021 held at Naval Cadet School Almirante Padilla in Cartagena Colombia during August 18 20 2021 It covers a broad range of topics in systems communication and defense strategy and political administrative vision in defense and engineering and technologies applied to defense Given its scope it offers a valuable resource for practitioners researchers and students alike *Software Product Lines* Timo Käkölä,Juan Carlos Dueñas,2007-02-07 Between July 1999 and June 2005 a group of European companies research institutes and universities executed the EUREKA ITEA projects ESAPS CAF and FAMILIES on the topic of product line engineering The projects originated from the need of the industry to improve software engineering performance by organizing product development in product lines The results obtained within the projects have been implemented in several large industries e g automotive e business medical systems and mobile phones They involve a radical shift in software construction and production The most important research results of the projects are collected in this book Product line engineering was already applied within industry in the 1980s and presumably earlier In the 1980s good architects in many telecommunications c panies based their architectures on the ideas of David Parnas who published on the subject of program families They were facilitated by the CHILL language widely used by the telecommunications companies This language deploys the same modularity principles as the Modula programming language family Modularity is a crucial ingredient for implementing systems with a component based architecture Being able to compose the products of components is an important mechanism in all product line architectures In the 1990s the product line ideas started to gain ground in other industries Around 1995 the company experiences reached the academia and since then people in companies and academia have collaborated widely on this subject The ESAPS CAF and FAMILIES projects manifest an institutionalized form of this collaboration *Logic, Computation and Rigorous Methods* Alexander Raschke,Elvinia Riccobene,Klaus-Dieter Schewe,2021-06-04 This Festschrift was published in honor of Egon B rger on the occasion of his 75th birthday It acknowledges Prof B rger s inspiration as a scientist author mentor and community organizer Dedicated to a pioneer in the fields of logic and computer science Egon B rger s research interests are unusual in scope from programming languages to hardware architectures software architectures control systems workflow and interaction patterns business processes web applications and concurrent systems The 18 invited contributions in this volume are by leading researchers in the areas of software engineering programming languages business information systems and computer science logic **Enterprise, Business-Process and Information Systems Modeling** Adriano Augusto,Asif Gill,Selmin Nurcan,Iris

Reinhartz-Berger,Rainer Schmidt,Jelena Zdravkovic,2021-06-16 This book contains the proceedings of two long running events held along with the CAiSE conference relating to the areas of enterprise business process and information systems modeling the 22nd International Conference on Business Process Modeling Development and Support BPMDS 2021 and the 26th International Conference on Exploring Modeling Methods for Systems Analysis and Development EMMSAD 2021 The conferences were planned to take place in Melbourne Australia during June 28 29 2021 but changed to an online format due to the COVID 19 pandemic For BPMDS 10 full papers and 1 short paper were carefully reviewed and selected for publication from a total of 26 submissions for EMMSAD 13 full papers and 1 short paper were accepted from 34 submissions The papers were organized in topical sections as follows BPMDS Improving event data quality in coherence with business requirements enhancing the value of data in processes improvement event stream and predictive monitoring modeling languages and reference models EMMSAD Enterprise modeling handling models and modeling methods threat and evidence modeling and model driven engineering and applications   Metamodeling for Extended Reality Fabian Muff,2025-02-12 This open access book which is based on the author s dissertation in 2024 explores the challenges of metamodeling in the context of extended reality and emphasizes the need for new concepts in metamodeling to effectively combine it with extended reality technologies The central question of this work is how metamodeling can be used in and for extended reality The book is structured in nine chapters Chapter 1 introduces the topic by providing background information and outlining the research objectives questions methodology and structure Chapter 2 delves into the existing literature and developments in the field It covers various aspects of modeling such as conceptual enterprise and metamodeling as well as extended reality XR virtual reality VR augmented reality AR and the metaverse Next chapter 3 presents the generic requirements for metamodeling for augmented and virtual reality by systematically deriving use cases for joining AR and metamodeling Chapter 4 then identifies specific requirements for integrating metamodeling with XR such as coordinate mappings visualization of model components detection and tracking context or interaction Subsequently chapter 5 introduces a new domain specific visual modeling language for creating augmented reality scenarios particularly within the context of metamodeling before chapter 6 outlines the conceptualization and design of a 3D enhanced metamodeling platform considering extended reality detailing its structure components and the interconnection of its elements Chapter 7 then presents the initial implementation of the various components of this modeling platform and chapter 8 evaluates the newly introduced platform both theoretically and empirically Eventually chapter 9 concludes the book by an alignment with the initial research questions discussing limitations and provides a final summary and an outlook for further research This book mainly aims at researchers in conceptual modeling especially in projects related to XR VR or AR as the presented new domain specific modeling method for creating workflows for XR VR AR applications does not assume specific prior programming knowledge   **Advanced Digital Architectures for Model-Driven Adaptive Enterprises** Kulkarni, Vinay,Reddy, Sreedhar,Clark, Tony,Barn, Balbir

S.,2020-04-03 The five digital forces mobility and pervasive computing cloud big data artificial intelligence and robotics and social media are poised to bring great academic and industrial breakthroughs All stakeholders want to understand how to best harness these forces to their advantage While literature exists for understanding each force independently there is a lack of knowledge on how to utilize all the forces together to realize future enterprises Advanced Digital Architectures for Model Driven Adaptive Enterprises is an essential reference source that explores the potential in unifying the five digital forces to achieve increased levels of agility efficiency and scale Featuring coverage on a wide range of topics including socio technical systems adaptive architectures and enterprise modeling this book is ideally designed for managers executives programmers designers computer engineers entrepreneurs tool builders digital practitioners researchers academicians ands students at the graduate level **The Practice of Enterprise Modeling** Jānis Grabis,Dominik Bork,2020-11-17 This book constitutes the proceedings papers of the 13th IFIP Working Conference on the Practice of Enterprise Modeling held in Riga Latvia in November 2020 Due to the COVID 19 pandemic the conference took place virtually The 19 full papers presented together with 7 short and 2 invited papers in this volume were carefully reviewed and selected from a total of 58 submissions to the main conference The special focus of PoEM 2020 is on the role of enterprise modelling in the digital age The selected papers are grouped by the following topics Enterprise Modeling and Enterprise Architecture Formal Aspects of Enterprise Modelling Foundations and Applications of Enterprise Modeling Enterprise Ontologies Business Process Modeling Risk and Security Modeling Requirements Modeling and Process Mining

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